

Oct 16-7:52 AM

| REQUIRED                                                                                  |
|-------------------------------------------------------------------------------------------|
| The name of the "decimal formatting agent" in the JAVA library that you are "retrieving"! |

ANY NAME YOU WANT

This is the name of the decimal formatting object that we are actually creating!

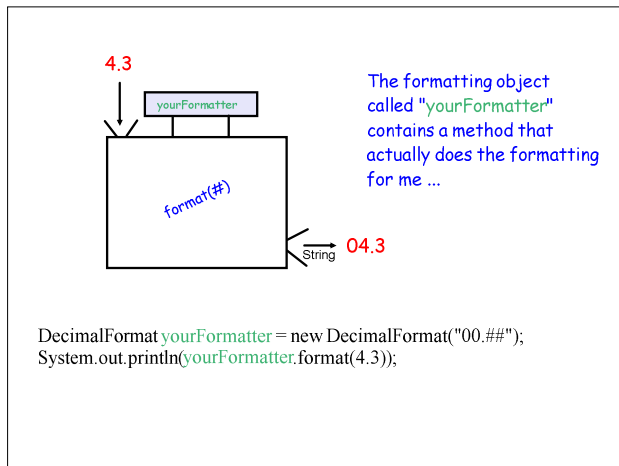
| REQUIRED                                                                                                                   |
|----------------------------------------------------------------------------------------------------------------------------|
| Tells JAVA to create a new decimal formatting object ... think of it as making a formatting machine called "formatMachine" |

\* Notice that DecimalFormat takes in String variables

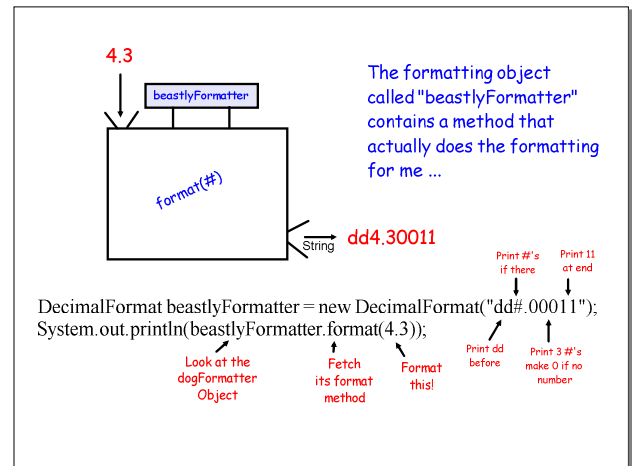
The formatting object called "formatMachine" contains a method that actually does the formatting for me ...

```
DecimalFormat formatMachine = new DecimalFormat("$###.00");
System.out.println(formatMachine.format(4.3));
```

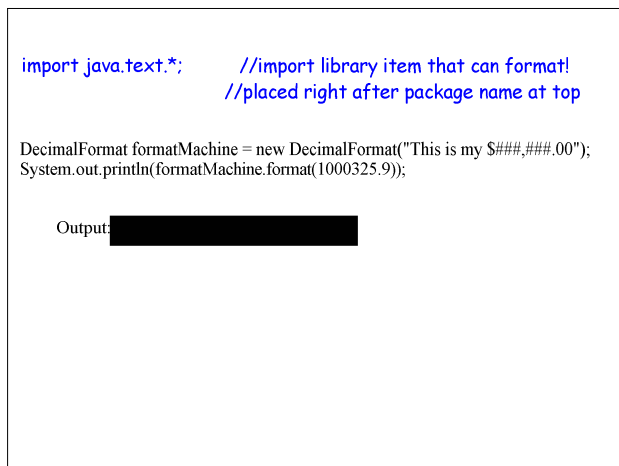
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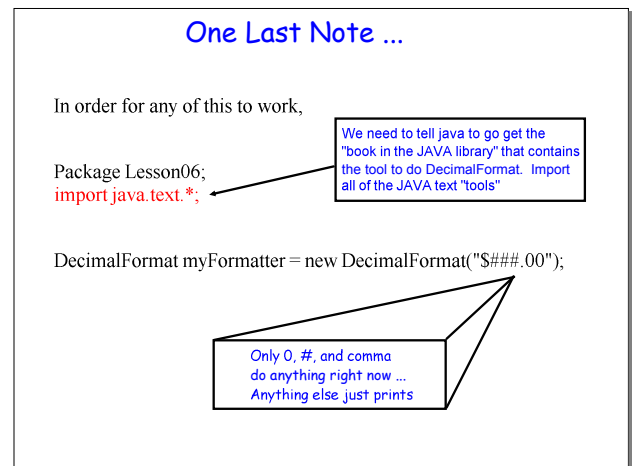
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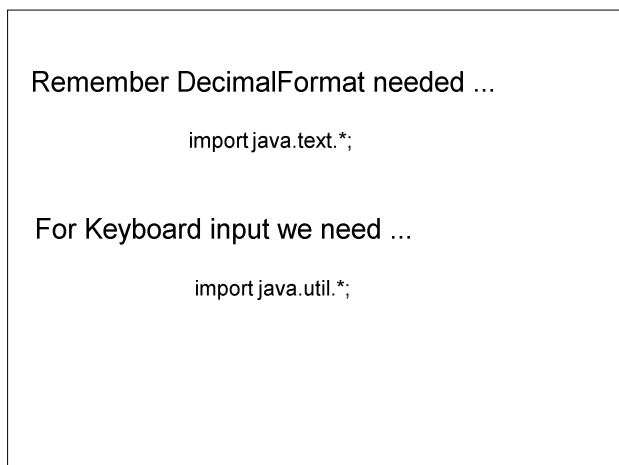
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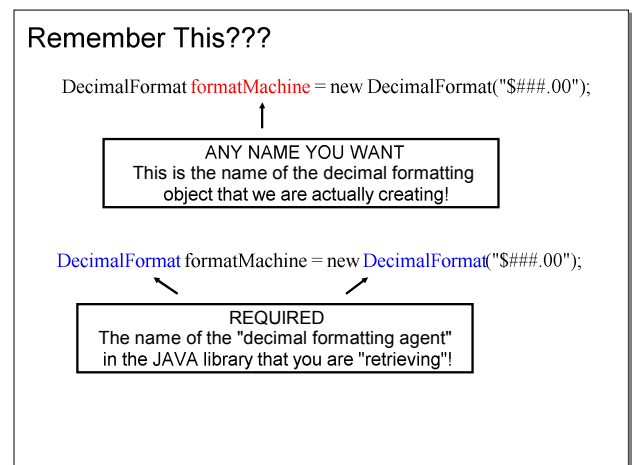
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To get keyboard input, we need to know ...

```
Scanner myKBReader = new Scanner(System.in);
```

↑  
ANY NAME YOU WANT  
This is the name of the Scanner  
object that we are actually creating!

```
Scanner yourKBReader = new Scanner(System.in);
```

↑  
REQUIRED  
The name of the "type of agent"  
in the JAVA library that you are "retrieving"!

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To get keyboard input, we need to know this ...

```
Scanner myKBReader = new Scanner(System.in);
```

↑  
REQUIRED  
Tells JAVA to create a new Scanner object ... think of it as  
making a scanning machine called "myKBReader"

```
Scanner myKBReader = new Scanner(System.in);
```

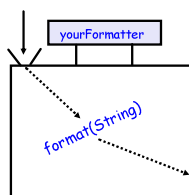
↑  
PARAMETER PASSED TO THE SCANNER  
We are scanning and passing whatever the system takes in!

\* Notice that Scanner takes in anything! (int, double, String ...)

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Remember This???

4.3

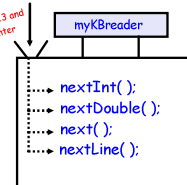


The formatting object  
called "yourFormatter"  
contains a method that  
actually does the  
formatting for me ...

```
DecimalFormat yourFormatter = new DecimalFormat("00.##");  
System.out.println(yourFormatter.format(4.3));
```

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4.3  
User types 4.3 and  
presses enter



The scanner object  
called "myKBReader"  
contains methods that  
determine how I scan ...

User double input of 4.3  
is grabbed. We should store  
it as a double variable!  
double f = myKBReader.nextDouble();

```
Scanner myKBReader = new Scanner(System.in);  
System.out.println(myKBReader.nextDouble());
```

Need nextDouble()  
Since 4.3 is a double!

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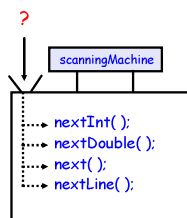
Most Basic Scanner Program ...

```
Scanner scanningMachine = new Scanner(System.in);  
System.out.println("Type your favorite integer: ");  
int yourNumber = scanningMachine.nextInt();  
System.out.println("Your number: " + yourNumber);
```

\*\*\* Analyze this line-by-line \*\*\*  
(next slide)

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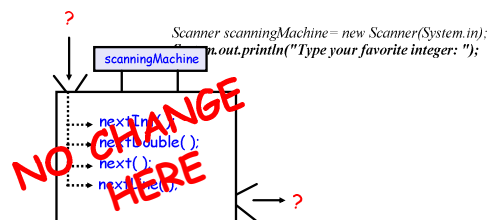
Step 1: Build the Scanner Object ...



```
Scanner scanningMachine = new Scanner(System.in);
```

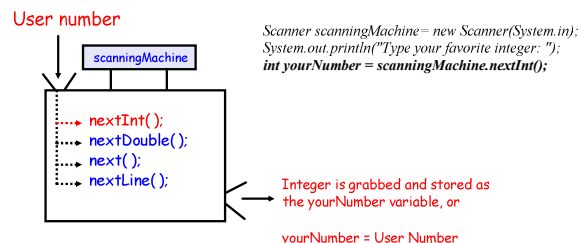
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## Step 2: Output a request for user input ...



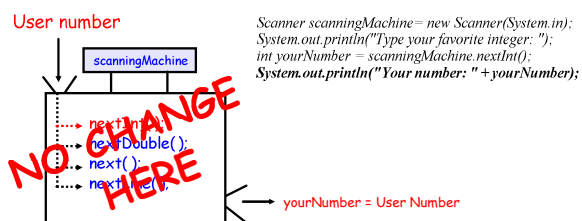
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## Step 3: Scan the user integer that is entered ...



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## Step 4: Output is displayed ...



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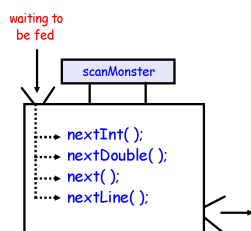
## Scanner Summary ...

```
import java.util.*;           //required to access scanner "builder"

Scanner scanMonster = new Scanner(System.in);    //builds scanner

scanMonster.nextInt();        // grabs an integer
scanMonster.nextDouble();     // grabs a double
scanMonster.next();           // grabs the next "item" before whitespace
scanMonster.nextLine();       // grabs everything entered
```

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Scanner scanMonster = new Scanner(System.in);

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## Some final examples to analyze ...

```
Scanner numberEater = new Scanner(System.in);
System.out.println("Enter a number (no decimals): ");
int b = numberEater.nextInt();
b = 2*b;
System.out.println("I changed your number and got " + b);
```

\* note: if the user enters a double, an error occurs ... doubles can not be stored as integers!

If the user input is 5, the output will be: I changed your number and got 10

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## Example #2 ...

```
Scanner souperCool = new Scanner(System.in);
System.out.println("Enter a decimal number: ");
double a = souperCool.nextDouble();
a += 3;
System.out.println("I changed your number and got " + a);
```

\* note: if the user enters an integer, it is simply converted to a double (as usual).

If the user input is 5.1, the output will be: I changed your number and got 8.1

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## Example #3 ...

```
Scanner takeAll = new Scanner(System.in);
System.out.println("Type a one sentence thought: ");
String userThought = takeAll.nextLine();
System.out.println("Your thought: \"" + userThought + "\"");
```

\* note: `nextLine()` grabs all of the user input as one big string

If user input is hello world, the output will be: Your thought: "hello world"

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## Example #4 ...

```
Scanner takeIt = new Scanner(System.in);
System.out.println("Type a one sentence thought: ");
String firstThought = takeIt.next();
System.out.println("Your 1st thought was: \"" + firstThought + "\"");
```

\* note: `next()` grabs all of the user input until the first "whitespace"

If user input is My name is Me, the output will be: Your 1st thought was: "My"

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## Things to do ...

1. Read and complete the Decimal Formatting WS
2. Read and complete the Scanner Input WS

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